

Blender Modelling & Animation

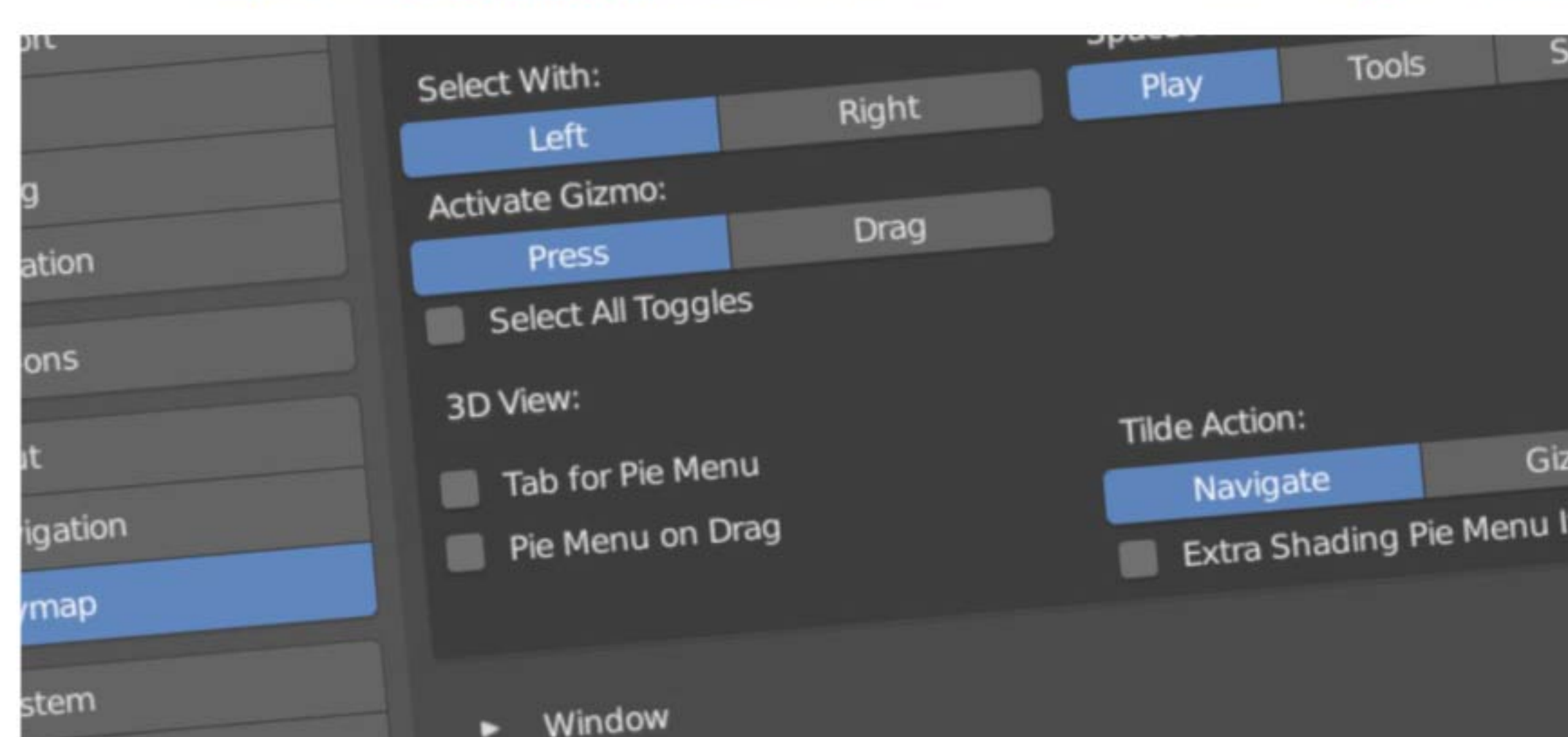


Rayner Digital Labs

This is an online live student-friendly Blender course that is an introduction to 3D modelling and animation using the Blender software. Over 10 hours of interactive sessions, students learn the fundamentals of Blender, from creating 3D objects and characters to adding textures, materials, and simple animations, all with step-by-step guidance from an instructor. Ask questions, get feedback, and collaborate with fellow students to bring ideas to life. No experience is needed, just curiosity and creativity!

LESSON PLAN

- 1: Introduction to Blender & Interface
- 2: Navigating the 3D Workspace
- 3: Creating and Manipulating Objects
- 4: Properties & Transformations
- 5: 3D Modelling Techniques
- 6: Lighting & Cameras
- 7: Materials and Colors
- 8: Introduction to Animation
- 9: Modifiers for Creative Effects
- 10: Create, Render & Questions



Cost

\$250+ GST AUD,
per student
Min 10 students

Package Includes

10 Lessons over 10 periods
Blender asset pack
Student lesson worksheets

School Requirements

Connect with Video Call
Student laptop or PC
Blender 4.2.1 installed
Lesson package Installed

Speak with Our Team

0430 274 656
admin@raynerdigitallabs.com.au

RaynerDigitalLabs.com.au