

Language to Evaluate Texts

English, Language for Interacting with Others

Year 7

Content Description

Recognise language used to evaluate texts including visual and multimodal texts, and how evaluations of a text can be substantiated by reference to the text and other sources. ([AC9E7LA02](#))

VR Learning Activities

Listening and Understanding: Students explore how visual and multimodal texts (e.g., posters, comic books, advertisements) use language and visual elements to convey meaning. They listen to the tutor's explanation of how color, imagery, and typography work together to influence emotional responses and shape perceptions of a text. Students identify how these elements impact the way we interpret texts and how evaluations can be supported with evidence from the text itself.

Interactive Exploration: Students engage in a hands-on activity where they analyze scenes from a comic book. By interacting with a virtual tool, they identify key visual and textual elements (such as color, facial expressions, and text placement) that contribute to the overall message or tone. Students are asked to answer targeted questions about the comic, using specific evidence from the text to substantiate their evaluations.

Questioning and Critical Thinking: Students answer questions like: "How do visual elements in the Bambi poster influence the viewer's expectations?" and "How does the use of color and text in The Spider poster create a different emotional response compared to Bambi?" These questions prompt students to reflect on how various media forms—text, image, sound—work together and encourage them to think critically about how to substantiate their evaluations using evidence from the text and other sources.

Key Learning Areas

Understanding Visual and Multimodal Texts: Recognizing how different elements like color, typography, imagery, and text interact in visual and multimodal texts (e.g., posters, comic books, advertisements) to convey meaning and shape audience perceptions.

Evaluating Texts: Developing skills to evaluate visual and multimodal texts critically by analyzing how different components contribute to the overall message, tone, and impact of the text.

Substantiating Evaluations with Evidence: Learning how to support evaluations with concrete evidence from the text itself (such as visual elements or language) and other relevant sources.

Language and Design Impact: Exploring how language and design choices in multimodal texts (such as movies or comics) influence emotional responses, audience expectations, and thematic interpretations.

Critical Thinking and Analysis: Developing critical thinking skills to assess and interpret how different forms of media (text, images, layout) communicate ideas and emotions, and how these elements affect the meaning and impact of a text.



